

FILEID**FPUTCHAR

34

EDTS
V04-

FF FFFFFFFFFFFF P PPPPPPPP UU UU TTTTTTTTTT CCCCCCCCCC HH HH AAAA AAAAAA RRRRRRRR
FF FFFFFFFFFFFF P PPPPPPPP UU UU TTTTTTTTTT CCCCCCCCCC HH HH AAAA AAAAAA RRRRRRRR
FF PP PP UU UU UU TT CC HH HH AA AA RR RR
FF PP PP UU UU UU TT CC HH HH AA AA RR RR
FF PP PP UU UU UU TT CC HH HH AA AA RR RR
FF PP PP UU UU UU TT CC HH HH AA AA RR RR
FF FFFFFFFFFFFF P PPPPPPPP UU UU TT CC HH HHHHHHHHHHH AA AA AAAA AAAAAA RRRRRRRR
FF FFFFFFFFFFFF P PPPPPPPP UU UU TT CC HH HHHHHHHHHHH AA AA AAAA AAAAAA RRRRRRRR
FF PP UU UU UU TT CC HH HH AAAA AAAAAA RR RR
FF PP UU UU UU TT CC HH HH AAAA AAAAAA RR RR
FF PP UU UU UU TT CC HH HH AA AA RR RR
FF PP UU UU UU TT CC HH HH AA AA RR RR
FF PP UUUUUUUUUUUU TT CCCCCCCCCC HH HH AA AA RR RR
FF PP UUUUUUUUUUUU TT CCCCCCCCCC HH HH AA AA RR RR

The diagram consists of a 10x10 grid of black letters on a white background. The letters are arranged as follows:

- The first column contains ten 'L' characters.
- The second column contains ten 'S' characters.
- The third column contains ten 'T' characters.
- The fourth column contains ten 'L' characters.
- The fifth column contains ten 'S' characters.
- The sixth column contains ten 'T' characters.
- The seventh column contains ten 'L' characters.
- The eighth column contains ten 'S' characters.
- The ninth column contains ten 'T' characters.
- The tenth column contains ten 'L' characters.

SIRELL MECC

```
1 0 XTITLE 'EDT$FPUTCHAR - store a character in the format buffer'  
2 0 MODULE EDT$FPUTCHAR ( ! Store a character in the format buffer  
3 0 IDENT = 'V04-000' ! File: FPUTCHAR.BLI Edit: JBS1004  
4 ) =  
5 BEGIN  
6  
7 *****  
8 *  
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26 1 *  
27 0027 1 *  
28 0028 1 *****  
29 0029 1 :  
30 0030 1 :  
31 0031 1 ++  
32 0032 1 : FACILITY: EDT -- The DEC Standard Editor  
33 0033 1 : ABSTRACT:  
34 0034 1 :  
35 0035 1 : Store a character in the format buffer. Write out the buffer  
36 0036 1 : if it overflows.  
37 0037 1 :  
38 0038 1 :  
39 0039 1 : ENVIRONMENT: Runs at any access mode - AST reentrant  
40 0040 1 :  
41 0041 1 : AUTHOR: Bob Kushlis, CREATION DATE: March 18, 1979  
42 0042 1 :  
43 0043 1 : MODIFIED BY:  
44 0044 1 :  
45 0045 1 : 1-001 - Original. DJS 19-FEB-1981. This module was created by  
46 0046 1 : extracting routine EDT$SPUTCH from module FORMAT.  
47 0047 1 : 1-002 - Regularize headers. JBS 05-Mar-1981  
48 0048 1 : 1-003 - Use EDT$SK FMT BUflen. JBS 29-Sep-1982  
49 0049 1 : 1-004 - Fix a local symbol name. JBS 04-Jan-1983  
50 0050 1 :--  
51 0051 1 :
```

```
53      0052 1 XSBTTL 'Declarations'  
54      0053 1  
55      0054 1 TABLE OF CONTENTS:  
56      0055 1  
57      0056 1  
58      0057 1 REQUIRE 'EDTSRC:TRAROUNAM';  
59      0496 1  
60      0497 1 FORWARD ROUTINE  
61      0498 1 EDT$$STORE_FMTCH : NOVALUE;  
62      0499 1  
63      0500 1  
64      0501 1 INCLUDE FILES:  
65      0502 1  
66      0503 1  
67      0504 1 REQUIRE 'EDTSRC:EDTREQ';  
68      0639 1  
69      0640 1  
70      0641 1 MACROS:  
71      0642 1  
72      0643 1     NONE  
73      0644 1  
74      0645 1 EQUATED SYMBOLS:  
75      0646 1  
76      0647 1     NONE  
77      0648 1  
78      0649 1 OWN STORAGE:  
79      0650 1  
80      0651 1     NONE  
81      0652 1  
82      0653 1 EXTERNAL REFERENCES:  
83      0654 1  
84      0655 1     In the routine
```

```
86 0656 1 %SBTTL 'EDT$$STORE_FMTCH - store a character in the format buffer'
87 0657 1
88 0658 1 GLOBAL ROUTINE EDT$$STORE_FMTCH (           ! Store a character in the format buffer
89 0659 1   (                                         ! The character to store
90 0660 1     ) : NOVALUE =
91 0661 1
92 0662 1   //!
93 0663 1   FUNCTIONAL DESCRIPTION:
94 0664 1
95 0665 1   Place a character in the formatted output buffer. If the pointer is at the
96 0666 1   end of the buffer then write out the line and start over again.
97 0667 1
98 0668 1   FORMAL PARAMETERS:
99 0669 1
100 0670 1   C           The character to put out.
101 0671 1
102 0672 1   IMPLICIT INPUTS:
103 0673 1
104 0674 1   EDT$ST_FMT_BUF
105 0675 1   EDT$SA_FMT_CUR
106 0676 1   EDT$SG_FMT_LNPOS
107 0677 1
108 0678 1   IMPLICIT OUTPUTS:
109 0679 1
110 0680 1   NONE
111 0681 1
112 0682 1   ROUTINE VALUE:
113 0683 1
114 0684 1   NONE
115 0685 1
116 0686 1   SIDE EFFECTS:
117 0687 1
118 0688 1   NONE
119 0689 1
120 0690 1   --
121 0691 1
122 0692 2   BEGIN
123 0693 2
124 0694 2   EXTERNAL ROUTINE
125 0695 2     EDT$SOUT_FMTBUF;
126 0696 2
127 0697 2   EXTERNAL
128 0698 2     EDT$ST_FMT_BUF : BLOCK [CH$ALLOCATION (EDT$SK_FMT_BUflen)], ! The formatted output buffer
129 0699 2     EDT$SA_FMT_CUR,          ! Pointer to next character in above
130 0700 2     EDT$SG_FMT_LNPOS;      ! The current column number
131 0701 2
132 0702 2   LOCAL
133 0703 2     SAV_LNPOS;
134 0704 2
135 0705 2   BIND
136 0706 2     END_BUF = CH$PTR (EDT$ST_FMT_BUF, EDT$SK_FMT_BUflen); ! Pointer to end of format buffer
137 0707 2
138 0708 2   !+ Check for end of buffer.
139 0709 2
140 0710 2   !-
141 0711 2
142 0712 3   IF CH$PTR_EQL (END_BUF, .EDT$SA_FMT_CUR)
```

```

: 143 0713 2 THEN
: 144 0714 3 BEGIN
: 145 0715 3 SAV_LNPOS = .EDT$$G_FMT_LNPOS;
: 146 0716 3 EDT$$OUT_FMTBUF ();
: 147 0717 3 EDT$$G_FMT_LNPOS = .SAV_LNPOS;
: 148 0718 2 END;
: 149 0719 2
: 150 0720 2 CH$WCHAR_A (.C, EDT$$A_FMT_CUR);
: 151 0721 1 END;

```

! of routine EDT\$\$STORE_FMTCH

.TITLE EDT\$FPUTCHAR EDT\$FPUTCHAR - store a character i
n the format

.IDENT \V04-000\

.EXTRN EDT\$\$OUT_FMTBUF
.EXTRN EDT\$\$T_FMT_BUF, EDT\$\$A_FMT_CUR
.EXTRN EDT\$\$G_FMT_LNPOS

.PSECT _EDT\$CODE,NOWRT, SHR, PIC.2

	54 00000000G	00 9E 00002	.ENTRY EDT\$\$STORE_FMTCH, Save R2,R3,R4	: 0658
	53 00000000G	00 9E 00009	MOVAB EDT\$\$G_FMT_LNPOS, R4	
	50 00000000G	00 9E 00010	MOVAB EDT\$\$A_FMT_CUR, R3	
	50	63 D1 00017	END BUF, R0	: 0712
		0D 12 0001A	CMPL EDT\$\$A_FMT_CUR, R0	
00000000G	52 00	64 D0 0001C	BNEQ 1\$	
	64	00 FB 0001F	MOVL EDT\$\$G_FMT_LNPOS, SAV_LNPOS	: 0715
	50	52 D0 00026	CALLS #0, EDT\$\$OUT_FMTBUF	: 0716
	60 04	63 D0 00029	MOVL SAV_LNPOS, EDT\$\$G_FMT_LNPOS	: 0717
		1\$: 63 D0 00029	MOVL EDT\$\$A_FMT_CUR, R0	: 0720
		63 D6 00030	MOVB C, (R0)	
		04 00032	INCL EDT\$\$A_FMT_CUR	
			RET	: 0721

. Routine Size: 51 bytes. Routine Base: _EDT\$CODE + 0000

```

: 152 0722 1
: 153 0723 1 !<BLF/PAGE>

```

EDTSFPUTCHAR
V04-000

EDTSFPUTCHAR - store a character in the format B 5
EDT\$STORE_FMTCH - store a character in the fo 16-Sep-1984 00:28:45 VAX-11 Bliss-32 v4.0-742
DISK\$VMSMASTER:[EDT.SRC]FPUTCHAR.BLI;1 Page 5
155 0724 1 END ! of module EDTSFPUTCHAR
156 0725 1
157 0726 0 ELUDOM

EDTS
V04-

PSECT SUMMARY

Name	Bytes	Attributes
_FDT\$CODE	51	NOVEC,NOWRT, RD , EXE, SHR, LCL, REL, CON, PIC,ALIGN(2)

; R

Library Statistics

File	Total	Symbols	Pages	Processing Time
	Loaded	Percent	Mapped	
-\$255\$DUA28:[EDT.SRC]EDT.L32;1	377	2	0	00:00.2
-\$255\$DUA28:[EDT.SRC]PSECTS.L32;1	2	1	50	00:00.1

; 1

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACEBACK/LIS=LIS\$:FPUTCHAR/OBJ=OBJ\$:\$FPUTCHAR MSRC\$:\$FPUTCHAR.BLI/UPDATE=(ENH\$:\$PUTCHAR)

Size: 51 code + 0 data bytes
Run Time: 00:09.6
Elapsed Time: 00:11.3
Lines/CPU Min: 4518
Lexemes/CPU-Min: 12404
Memory Used: 57 pages
Compilation Complete

0134 AH-BT13A-SE
VAX/VMS V4.0

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FPUTMES
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INPUT
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